



JEFFREY GLAD

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EXPERIENCE	
2014-2018	b9 Architects , Seattle, WA <i>Architectural Designer</i> Responsible for bringing projects from schematic design through construction documents, which included research, code compliance, design review, BIM modeling, and rendering while working under a project manager. Experience included DADUs, single family, townhouses/row houses, apartments, and marketing.
2013	Linéaire Designs, Miami, FL Design Intern Responsible for conceptual design, digital modeling, rendering, construction documents, and research on various projects. Experience included residential renovations, new condo/storefront build-outs, and furniture design.
2009	University of Florida, Gainesville, FL Studio Teaching Assistant (non-paid) Responsible for leading second year architecture students through assignments, digital programs, and overall design.
2004-2005	Siebert Architects , Sarasota, FL <i>High School Intern (non-paid)</i> Responsible for construction documents, research, and helping with various tasks around the office while working under a project manager.
EDUCATION	
2012-2014	Washington University in Saint Louis , Saint Louis, MO Masters of Architecture, May 2014 Honors
2008-2011	University of Florida , Gainesville, FL Bachelor of Design in Architecture, May 2011 Cum Laude
2005-2008	Santa Fe Community College , Gainesville, FL Associate of Arts, April 2008 Honors
SKILLS	
Advanced Knowledge	 ArchiCAD Rhinoceros 3D AutoCAD V-Ray Photoshop InDesign Illustrator Microsoft Word Microsoft Excel Microsoft PowerPoint Physical Modeling Hand Drawing
Additional Knowledge	GrasshopperSketchUpRevitPhotography
ACHIEVEMENTS	
	 Approach Magazine, Sam Fox School of Design (Selected Degree Projects) Tuition Remission Scholarship Award (2012-2014) Merit Scholarship Award (2012-2014) Florida's Bright Future Scholar's Award (2005-2011) Dean's List (2005-2011)
Professional Licensure	• 2 Exams Passed (PcM , PA)

REFERENCES











INVOLUNTARY INSTRUMENT STUDIO PERCUSSION KIOSK Summer 2010 | Group Project

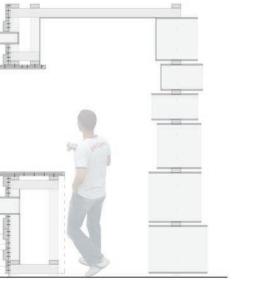
The kiosk was designed and constructed for "Studio Percussion" a non-profit drum shop as a way to improve the atmosphere for the teaching of music to young children. Within the store the kiosk is used as a display case for drums and other

instruments, where they are stored in boxes. Education comes in the form of the involuntary instrument where the depth of these boxes determine the depth of the





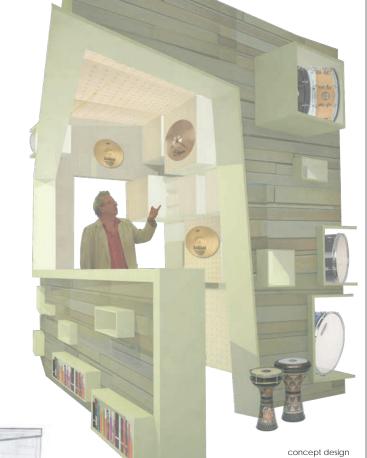












SELECTED WORKS

residential traces





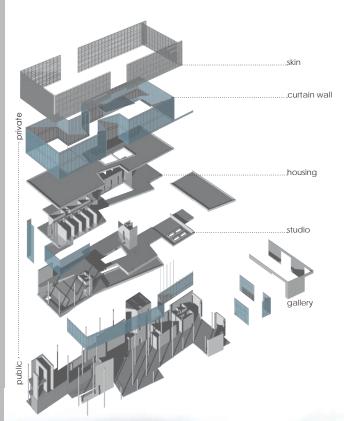
TRACING MEMORY

DESIGN SCHOOL FOR MARGINALIZED YOUTH Spring 2014 | Degree Project

The historic neighborhood of Lafayette Square has been the site of cyclical patterns of decay and rebirth. Through this pattern, Lafayette Square becomes a palimpsest. It's never static, and always changing into a new form. Even with this change, a residue of the past remains through the traces it leaves behind. It is the occupying

and layering of these traces that helps construct memories of experience. This design school for marginalized youth brings together two elements that are ignored and unwanted by society, troubled youth and material waste. Visiting artists and professionals bring visions of re-creation to re-invigorate the future paths of youth.





















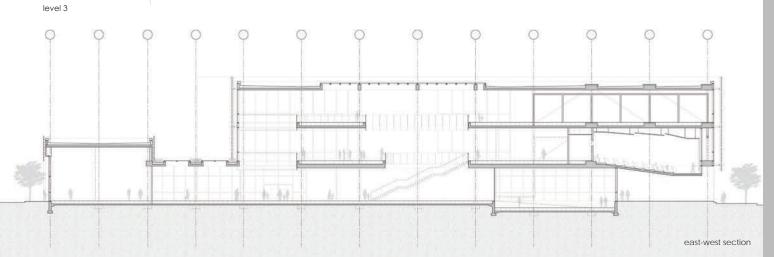






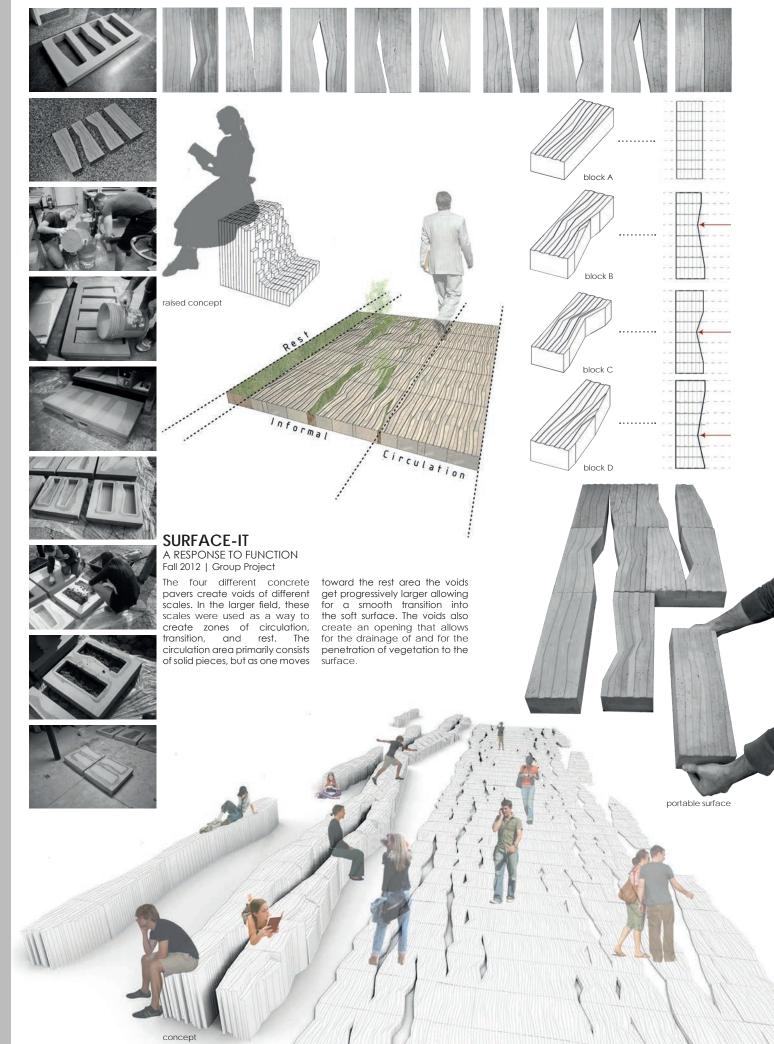


entrance area



level 1

level 2

















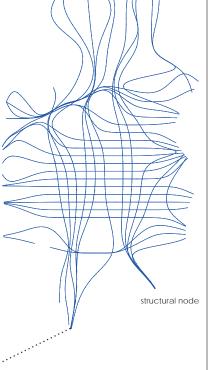


FABRICATION PROTOCOLS

A STUDY OF THE DENSITY OF SHADOW Spring 2014

The goal of this project was of to develop a surface from painformation gathered from a page 1. study of an ancient sculpture. This sculpture is a 2nd century Roman sarcophagus displaying an intense battle scene, and was used for the burial of a general. Through the studies of the sarcophagus using light, shadow, depth and density

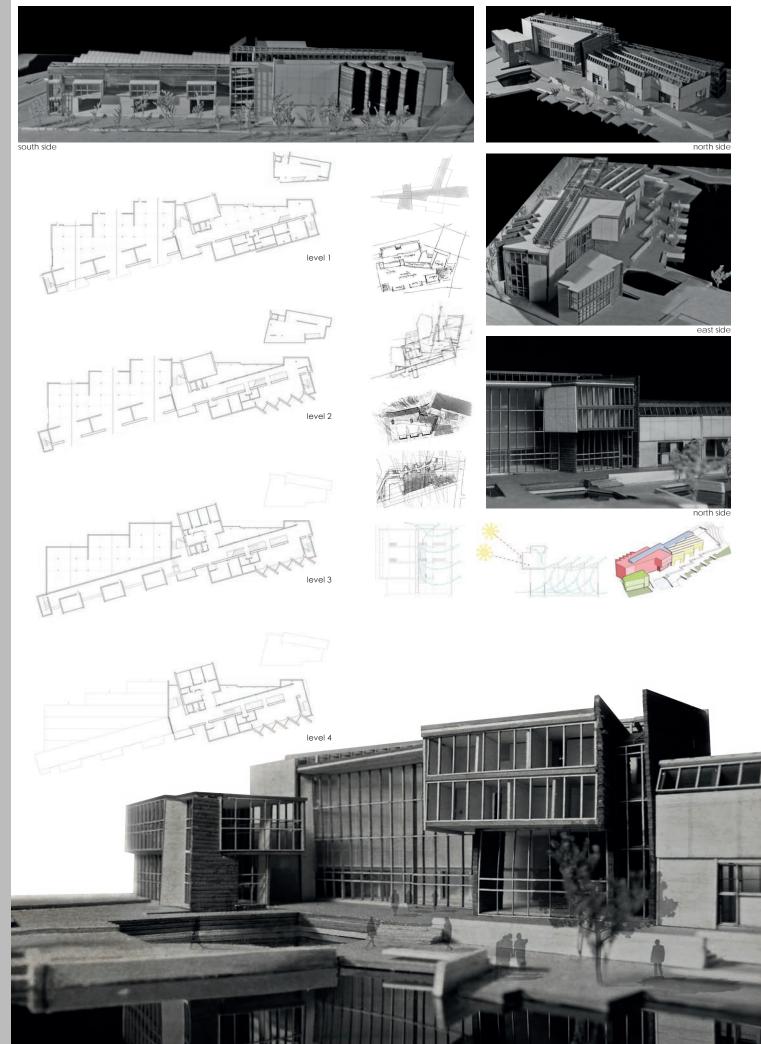
of carvings systematic patterns emerge. Using these patterns, a constructible image is formed that is completely different from the one studied. This new image works as a framework to construct a new surface. The new surface is milled using the data received and within it a node of structure is exposed and spreads.













northwest view



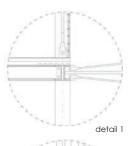
DIALOGUE OF ASSEMBLY

CENTER FOR CONSTRUCTION EDUCATION Spring 2011 | Group Project

and imagination through the accessible. The main purpose of

Located in the urban core of the center is for the development downtown Gainesville, FL, the and standardization of construction Center for Construction Education creates a learning environment yard becomes the main element through design and practice. With of education through the use of a direct link to Depot Park, the doing. Within the center there center's layout provides interest are three different programmatic construction yards: masonry, steel and wood.

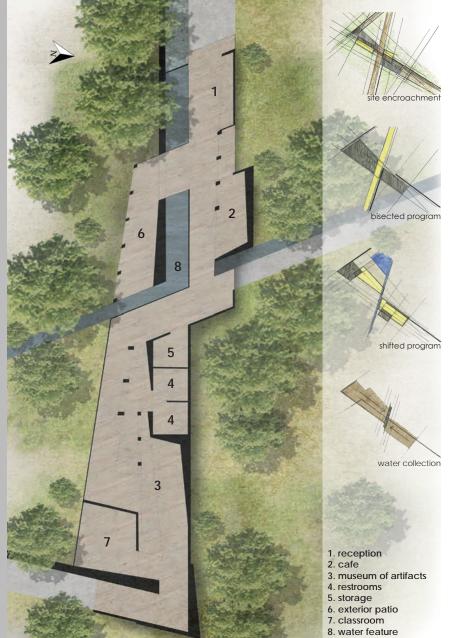


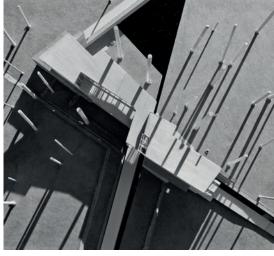


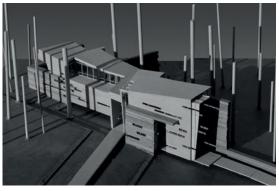
detail 2















LANDSCAPE OF MEMORY MUSEUM OF REMEMBRANCE

Located in the town of Rosewood, FL, The Museum is part of a larger complex that preserves the memory of the town by reflecting the history of the area. The design incorporates a rain catching system that ties into a larger system of water that becomes

a reflection of sky and ground. This also generates a connection between past and present linking the complex together as well as allowing the visitor to connect where they have been to where they are going.

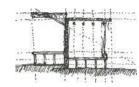




elevation







FORGOTTEN LANDSCAPE ROSEWOOD WELCOME CENTER

Fall 2009

Located in the town of Rosewood, Florida, the Rosewood Welcome Center provides a surreal view point of the Florida landscape, creating interest in a place that is almost forgotten. The center becomes a observatory of nature,

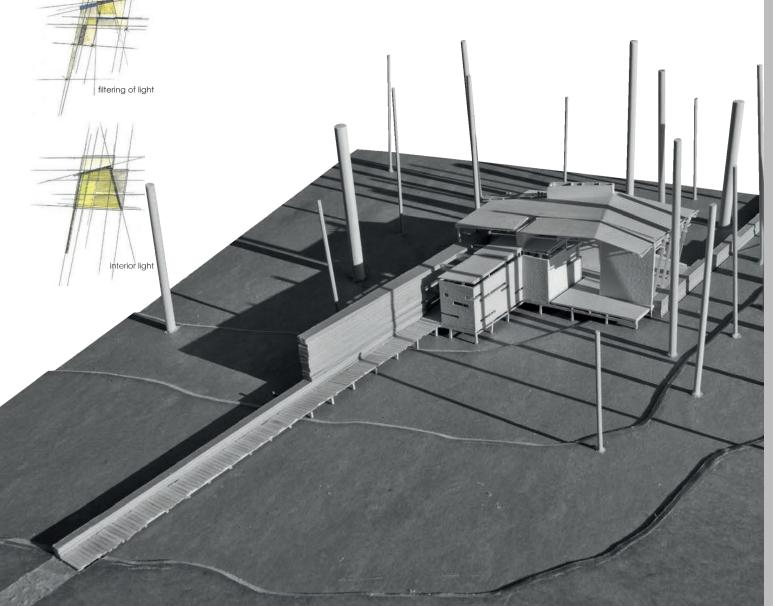
center layout

while providing protection from its harsh elements. There is a viewing area where a connection between nature and visitor is made. While the small museum creates an interest in the history of the town of Rosewood.



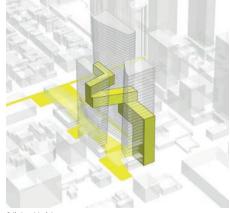


top view









3 linked bridges

URBAN-MANIFESTATION

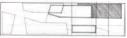
LAYERED HYPER-URBANISM Fall 2010 | Group Project

The complex consists of an entire Manhattan block which is bisected on the east by a set of below grade railroad tracks. A program of office, affordable, and market-rate housing, as well as a school occupy the site. Development is pushed to

of three bridges which consists of public space. In the layout of the site, a "U" shape is formed by the towers and the school which draws people into the interior of the block and into the vertical dimension. This interior zone



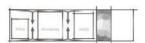
3 towers, 3 bridges



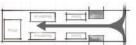
school and public



dissection of block

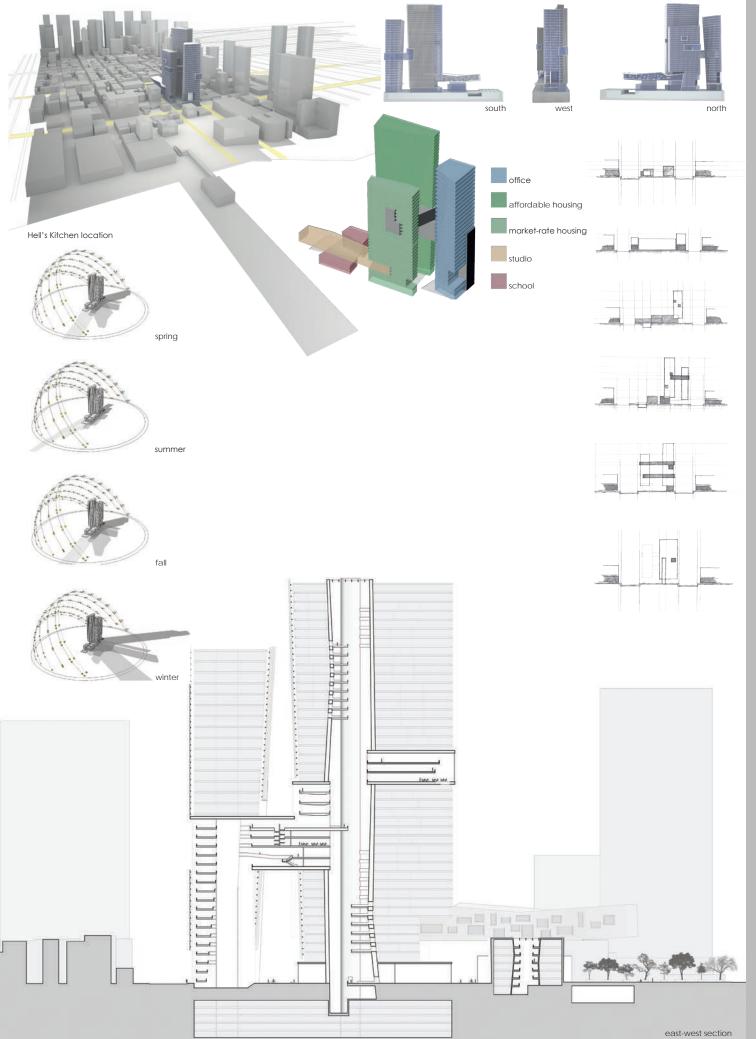


secondary circulation

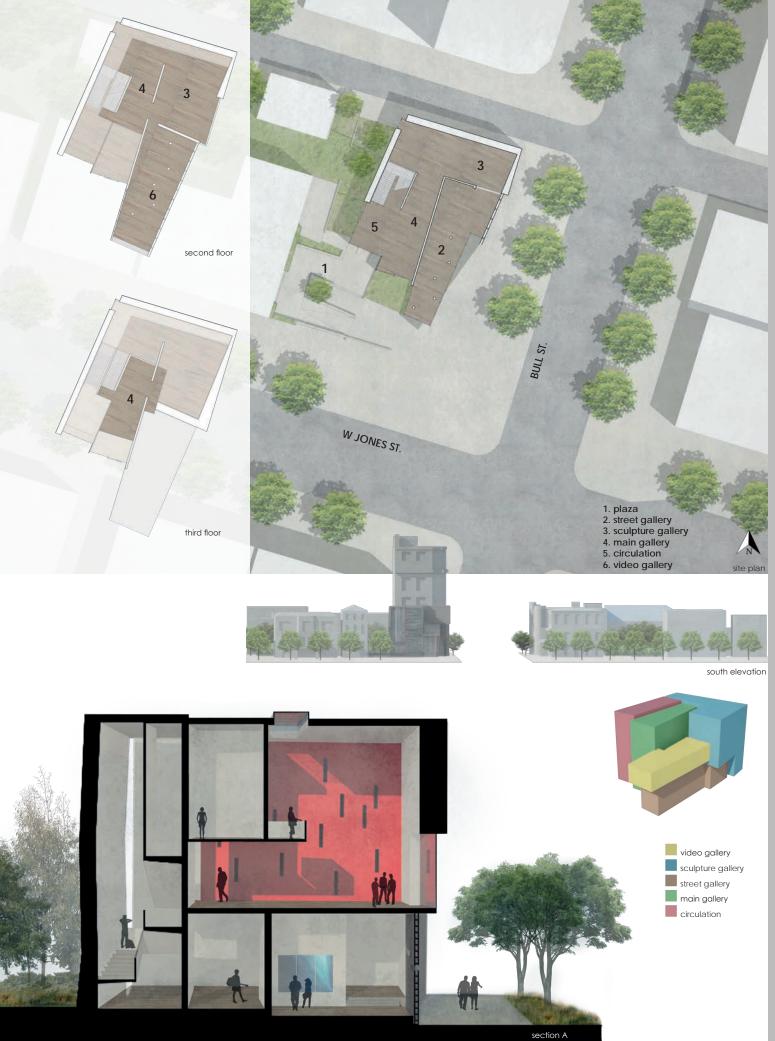


primary circulation









garden | plaza

RESEARCH MUSEUM A PLACE FOR THE WORKS OF

A PLACE FOR THE WORKS OF RICHARD DIEBENKORN Spring 2013

Located in Berkeley, CA the museum houses the works of Richard Diebenkom, a painter who was greatly influenced by the settings of his studio. The gallery is a continuous display of his work only interrupted when bisected by a linear bridge that

links context to painting and painting to people. This bridge allows for the vertical circulation between gallery, garden, and research labs. Lighting of the galleries is only provided from above with a skylight system.

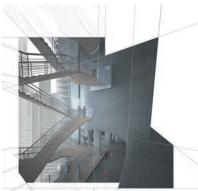






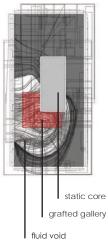
8th ave entrance







grafted studio and core





GRID CORROSION

NEW YORK HOTEL Fall 2010 | Group Project

navigates the difference in scale from the skyscrapers of midtown and the low-rise district of Hell's Kitchen. It's primary body, a thin 45 story tower is comprised

Set within the dense hyper grid of 4 interplayed conceptual of New York City's enigmatic Manhattan Island the hotel core, a fluid, amorphous and seductive void, a spine of galleries grafted vertically onto the core but within the void, and a series of programmatic boxes interlaced within the building. within the building.

9.81

